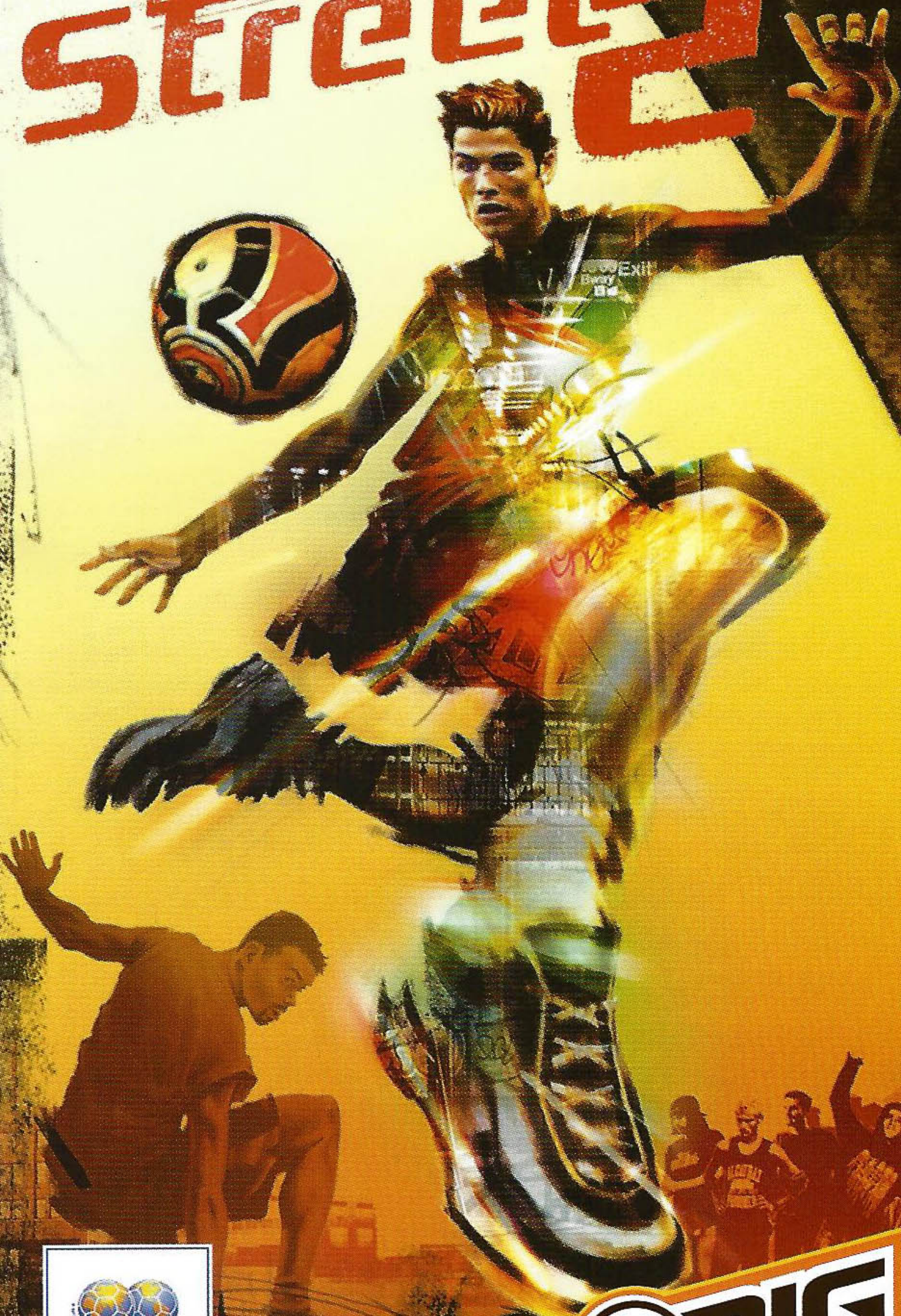
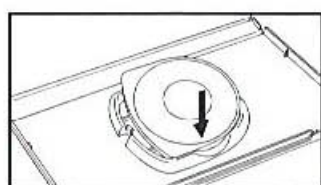


FIFA Street 2

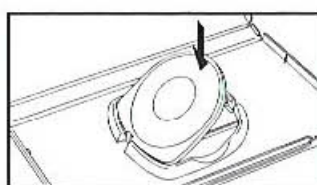


PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

PARENTAL CONTROL

This PSP™ (PlayStation®Portable) Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

ULES-00264

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE-RATING SYSTEM

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty.

Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:-



VIOLENCE



BAD LANGUAGE



FEAR



SEXUAL CONTENT



DRUGS



DISCRIMINATION

For further information visit <http://www.pegi.info>

PARENTAL CONTROL LEVEL

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

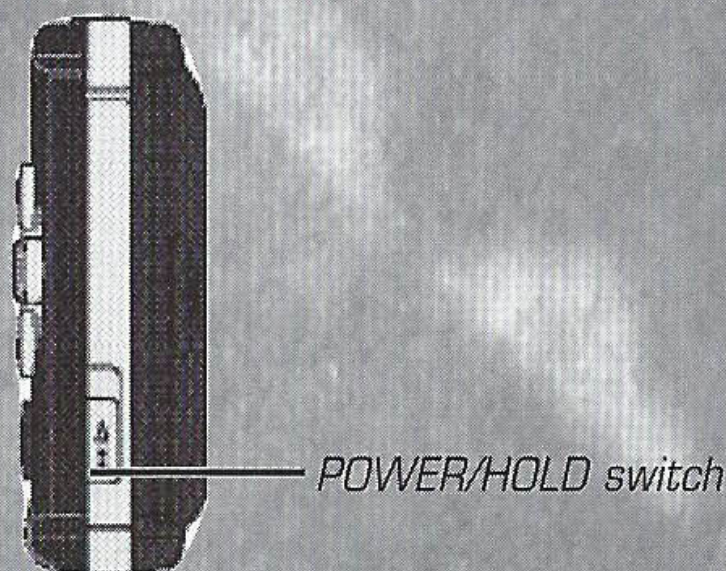
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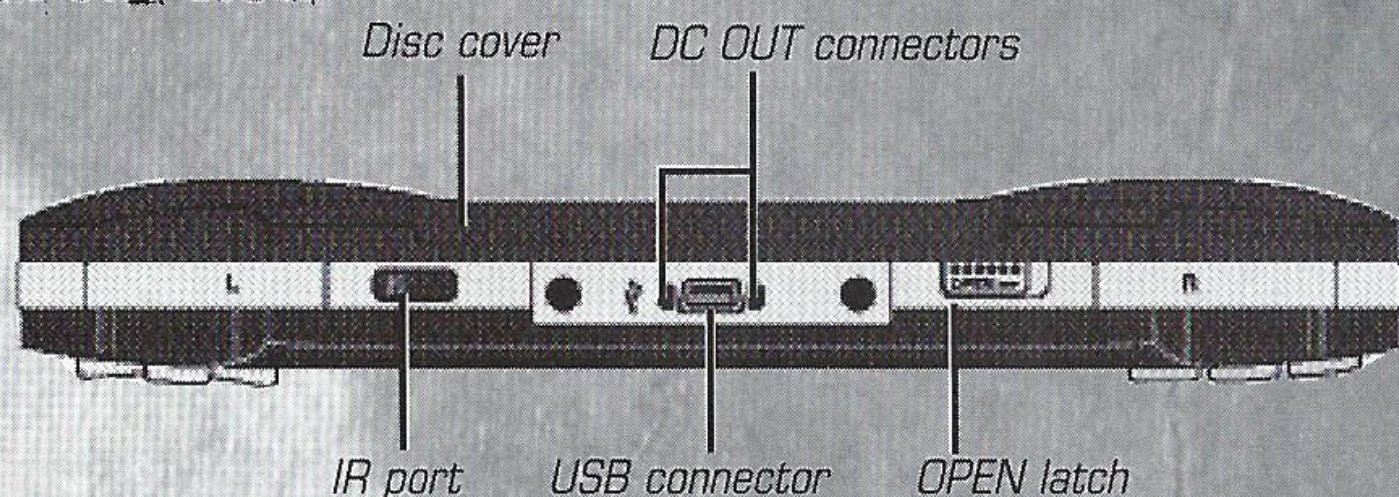
Note: For more info about this and other titles, check out EA™ on the web at www.ea.com

Starting the Game

Right Side View



Front View



1. Set up your PSP™ (PlayStation®Portable) handheld entertainment system according to the instructions in the PSP™ system Instruction Manual.
2. Turn the PSP™ system on. The POWER indicator lights up in green and the Home Menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *FIFA Street 2* disc with the label facing the rear of the PSP™ system and then securely close the disc cover.
4. From the Home Menu, select the  icon and then the  icon. A thumbnail for the software is displayed. Select the thumbnail and press the  button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

Note: Do not eject a PSP Game while it is playing.

Memory Stick Duo™

Warning! Keep Memory Stick Duo™ media out of reach of small children, as the media could be swallowed by accident.

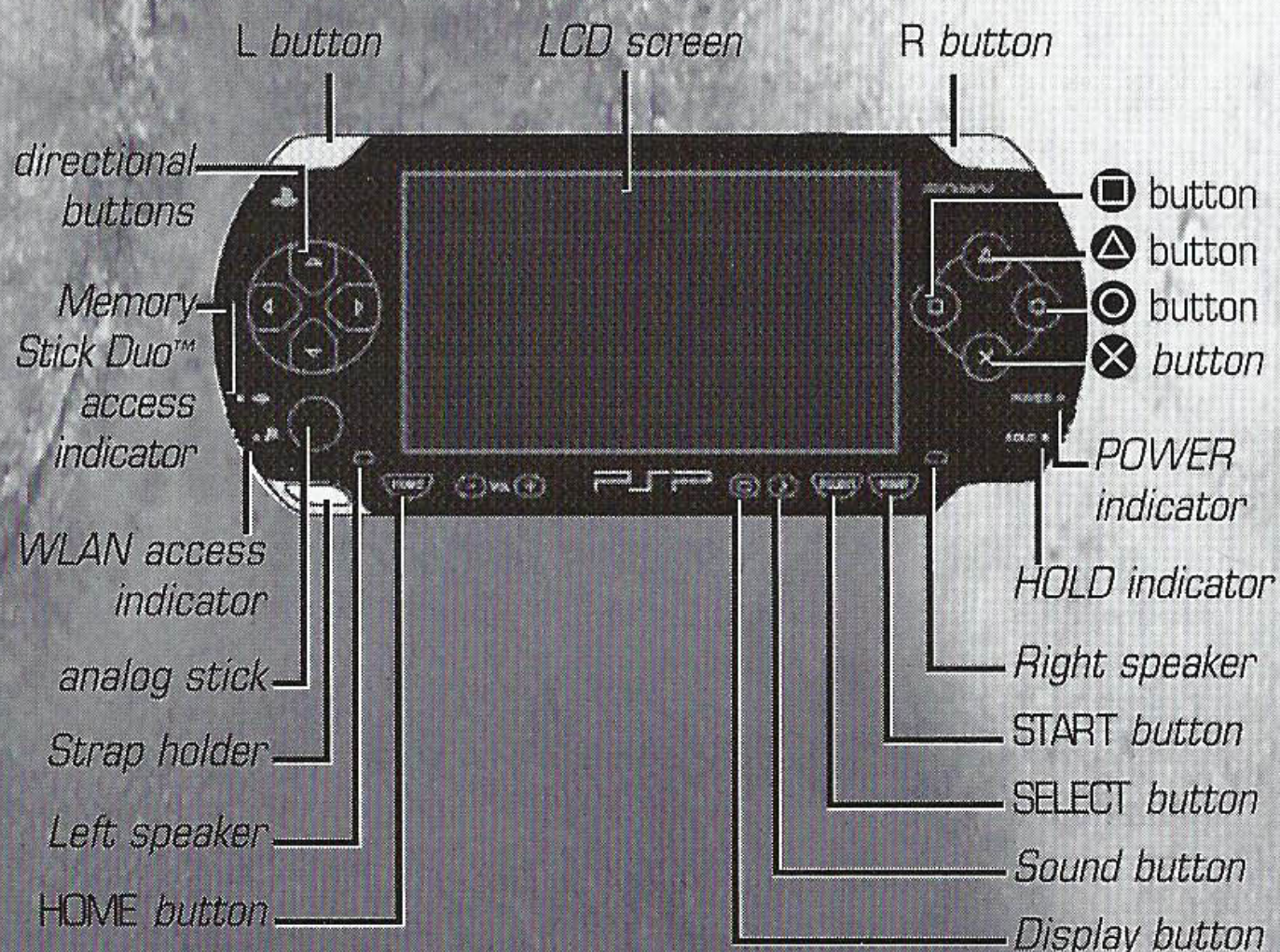
Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP™ Game as this may cause data corruption.

This title uses an autoload feature on boot up where any data present on the Memory Stick Duo™ will be autoloaded.

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games.

Note: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

PSP™ (PlayStation® Portable) system



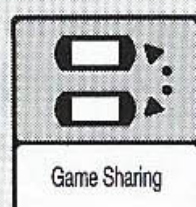
Wireless (WLAN) Features

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



Ad Hoc Mode

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



Game Sharing

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



Infrastructure Mode

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

Introduction

Top-flight togger testing your patience? Beautiful game in need of a facial? Then it's time to retake the streets for another *FIFA* fix. You know the drill: eight untamed egos enter the fray but only four can leave with a shred of self respect. The name of this game? Absolute humiliation. Heads up, balls out – *Street 2time*.

Choose your weapon: Familiarise yourself with a variety of deadly moves and reduce your opponent to road kill. There's nothing boring about *this* arsenal (see *Beat Moves* on p. 6).

Keep it real: Call up genuine street 'ballers in authentic, global urban venues, or play for professional pride with the cream of world footballing talent.

PSP™ Exclusives: Do battle in five unique urban arenas, get your shooting boots on for two testing mini games and take on your neighbours in Wireless (WLAN) multiplayer Ad Hoc mode.

Complete Controls

Menu Navigation

Highlight option	↑/↓
Change highlighted option	←/→
Select/Advance	⊗ button
Cancel/Return	△ button

General Gameplay

Move player	analog stick or directional buttons
Sprint	Hold R button
Pause game	START button

Attacking

Low pass	 button
High pass	 button
One-time pass	 button (before ball reaches player)
Sprint	Hold R button
Shoot	 button
One-time shot	 button (before ball reaches player)
Activate gamebreaker	L button +  button
Pass to keeper	L button +  button

Defending

Move player	analog stick
Swap player	ⓧ button
Select keeper	L button + ⓧ button
Intercept	⓪ button
Poke tackle	Ⓜ button
Block tackle	L button
Beat battle move	Press the button shown on the overlay

Goalkeeper

Pick up ball inside area	⬆ button
Kick	⓪ button
Throw	ⓧ button

Note: Take the keeper out of his area to make him drop the ball to his feet.

Beat Moves

There are a number of sick tricks you can use to bully your opponent. Below are just a few examples of these moves. Experiment by pressing different button combinations to discover more or take a look at your Trick Book by selecting MY STREET from the Main menu and then TRICK BOOK.

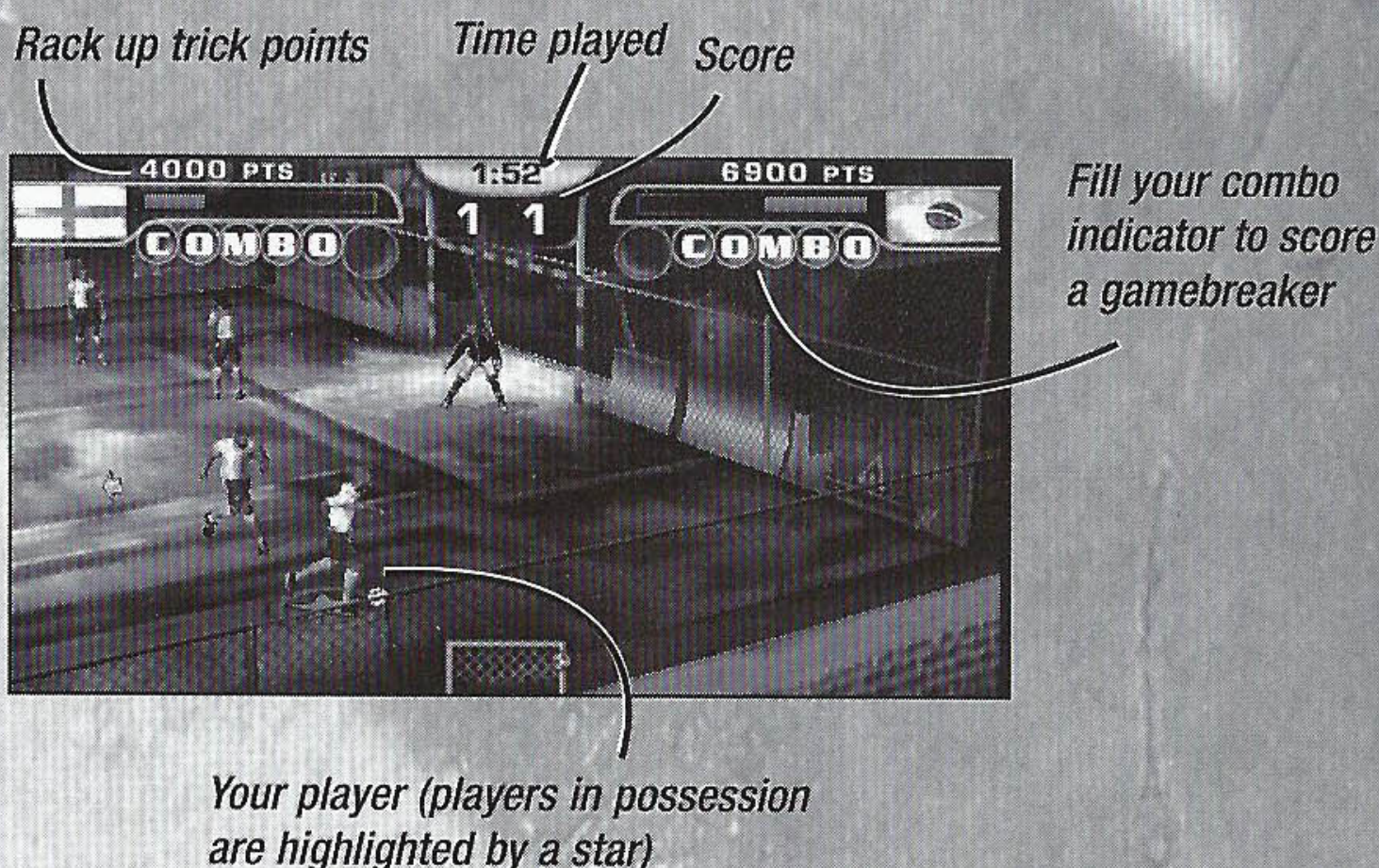
Random beat move	⬆ button
Get Over It	⬆ button + analog stick ↑
La Roulette	⬆ button + L button + R button

Note: You can get an idea of different available moves by looking at the button presses in your Trick Book. Once you perform the move in a game, you'll see its name in your book and it appears as unlocked.

Playing the Game

Game On, the fastest route to the pitch, is the closest thing you're going to get to a friendly on the street. From the Main menu, select GAME ON, choose your teams and climb aboard the showboat.

Game Screen



Beat Battles

Whichever side of the ball you're on, there's just one goal: humiliate your man and come away with it. Use a combo when on the attack to outwit your marker and survive with your pride intact.

When defending pull off a beat move to relieve him of the ball. But remember, disgrace is a two-way street. If you telegraph your move – or if a defender simply gets lucky – he can turn the tables by pressing the button indicated on-screen. Goodbye ball. So long dignity.

Gamebreakers

Each beat move you throw down earns trick points. When you dish out a series of different moves, you fill your Combo meter. The more letters filled, the better your chance of burying a shot – or inflicting longer-lasting damage on your opposition. Each additional letter filled also increases the points you earn for the next trick. When the indicator is completely filled, trigger a gamebreaker by pressing the **L** button + **○** button.

Targeting

Wildly firing off shots doesn't amount to much more than conceding possession if they're not on target. Make sure you get your eye in with the help of the shot targeter at the bottom of the screen.

Keeper Control

Everyone knows goalkeepers are frustrated outfield players. Now's their chance to prove they have what it takes to survive outside the safety of their area. When outside the box, goalkeepers can be controlled like normal players. Move your keeper outside his area and he automatically drops the ball.

Saving and Loading

FIFA Street 2 includes an autosave feature. When you start the game with a Memory Stick Duo™ inserted, you have the option of activating autosave.

If you don't select autosave, you can choose to save manually. Save your progress in tournaments, Rule the Street and any teams and players that you create.

Multiplayer Mode

Once you've got your game nailed, bring your skills and your attitude and challenge a mate via Wireless (WLAN) multiplayer Ad Hoc mode.

From the Main menu choose AD HOC. The Ad Hoc lobby appears. To join a displayed game, select it and press the  button.

To create a game, press the  button. Then pick a venue, handicap the teams, choose the end game condition (time or goals) and select a game ball. Press the  button to confirm your settings.

Other Game Modes

In addition to Game On, *FIFA Street 2* gives you a variety of game modes in which you can humiliate your opponent.

Rule the Street

Build a player from the boots up, put him in a team and take them from back alley nobodies to the pinnacle of street football, the Street World Cup.

Choose (or create) a player and then take your game to the street. Select one of the venues (you will need to unlock some of them before you can play in them) and prepare for battle.

What's On

Travel the globe and earn a worldwide rep for your 4-on-4 prowess. There are ten regular locations plus a bonus eleventh that is unlocked when you've proven yourself. Once you arrive at a venue, choose your plan of action.

Kick About

Earn Skill Bills and rep points as you hone your talents and shape your team.

Upgrade Squad

Challenge a formidable player. If you can best him, you can add him to your squad.

Rule the Street

Take on the city's elite. Pull off a win and you might unlock new venues or even lure a new star player to your squad. But don't bother trying to rule if you can't even hold your own. You'll need to earn your rep before you can even attempt to establish yourself as a street sovereign.

Rewards

As your rep increases, you unlock various rewards including clothing and beat moves.

Street Tourney

Choose a profile, set the rules, select eight teams and then designate your team.

You start the tournament at the quarterfinals. If you don't rack up a win, the event goes on without you and your team slinks home humiliated.

Mini Games

Get your shooting boots on for these quick mini games. Choose a profile and a ball. Then select a team and a player to use and one of the following.

Striker

You've got two minutes to power as many shots past the keeper as you can. Earn bonus time for netting consecutive goals.

Sharpshooter

Score from six different zones within the time given. Net from bonus zones (which flash green when the bonus is active) to gain extra time.

Top the League

The best five finishes are listed for each mini game. Grab the number one spots in both to unlock exclusive *FIFA Street 2* PSP venues.

My Street

Build your home turf from the ground up and then customise a team and the players to grace it.

Create a Player

Body

Adjust skin colour, height, build, definition, and add tattoos.

Head

Select your player's hair, head shape, ears, eyes, nose and lips.

Kit

Choose team colours, logos, tops, bottoms, shoes, socks, hats, gloves and glasses.

Skill Bills

Throw down some Skill Bills to amp up your player. You can improve his Speed, Shot Power, Shot Accuracy, Tricks and Tackling. You start with 2000 bills to spend any way you like. You can return to upgrade the player and spend more Skill Bills once you earn them.

Note: Take part in Kick Abouts and Rule the Street games to earn Skill Bills and rep.

Create a Team

Choose a logo and team name and then select seven players for your squad. You can upgrade your team if you win tournaments – and you'll need to if you want to maintain your winning record.

Hints and Tips

Rule the Street

- Kick Abouts are the best way to earn Skill Bills and rep points, and they also count toward 100% mode completion.
- Always upgrade to the best keeper you can afford. This has a big impact on your success in tournaments and therefore also helps you earn future upgrades.
- Don't neglect your created player's attributes. It's easy to spend lots of money upgrading to new squad members and leave your own character in the low-ranked skills dust. Remember to splash some cash his way too.

Gameplay

- Keep your opposition guessing by bouncing passes off the walls.
- Combine high-passes with one-timers.
- Combine shots with beats to fool the keeper.
- Press the  button to intercept high balls and misplaced passes.
- Winning Beat Battles earns you serious points, and prevents your opponent from achieving a quick Gamebreaker.
- In mini games, shoot as soon as the ball appears, while the keeper is still retreating to his defensive position.